## 囲碁 発陽論 igo hatsuyo-ron

## motto:

"It is a matter of life and death, a road either to safety or to ruin. Hence it is a subject of inquiry which can on no account be neglected." Sun Tzu: The Art of War

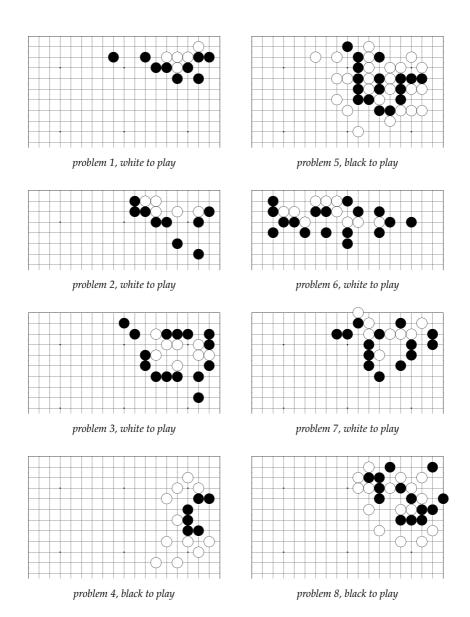
## preface:

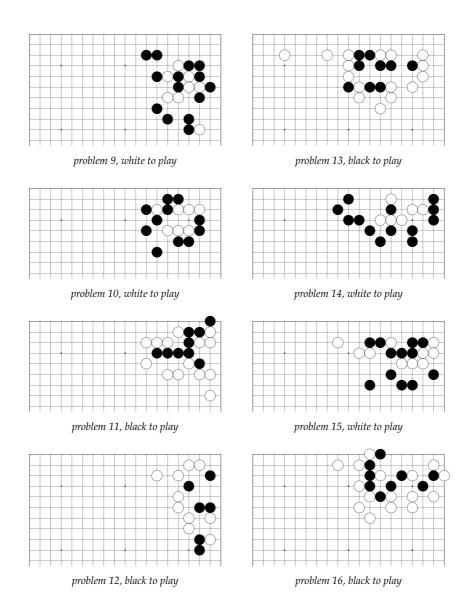
This problem collection was compiled around 1710 by Inoue Dosetsu Inseki, fourth head of the Inoue house and fifth Meijin Godokoro. It was designed for training of the best students of the Inoue school and was kept secret for a long time.

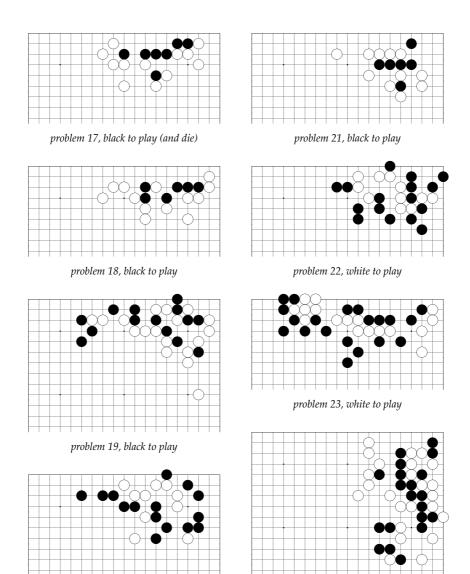
Igo Hatsuyo-ron consists of 183 mostly insanely difficult problems and is aimed at serious players with deep interest in the game. While solving the problems takes many months, possibly even years, finding the solution is always particularly rewarding.

I wish you enjoyment and improving in the wonderful game of go, weiqi, baduk, or whatever you like to call it.

tasuki 27.11.2006



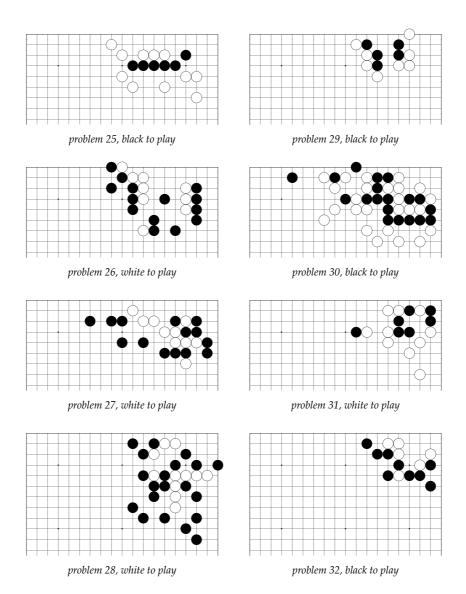


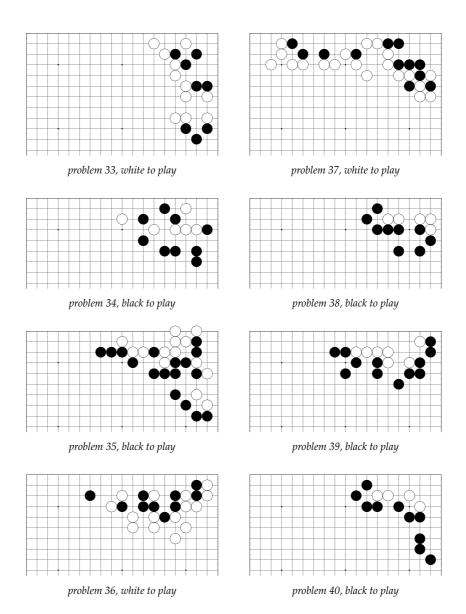


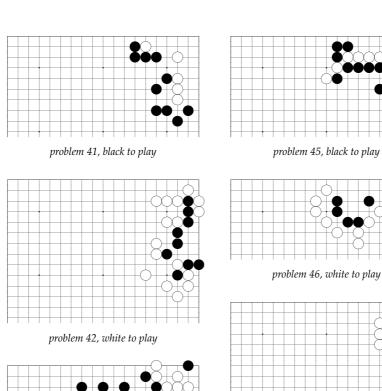
3

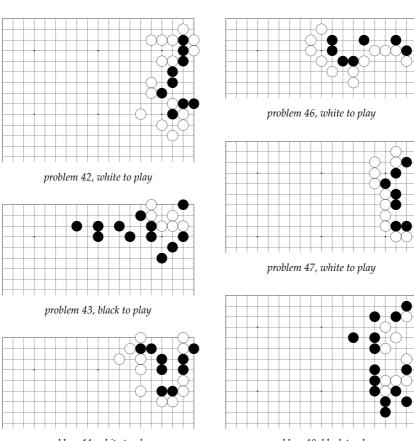
problem 24, black to play

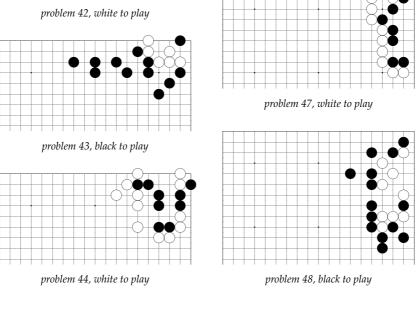
problem 20, white to play

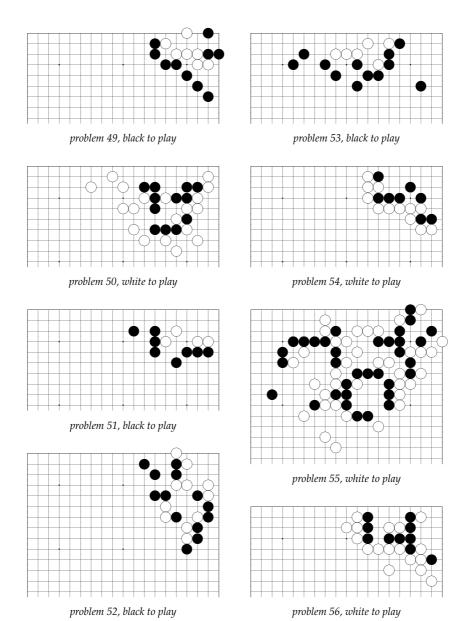


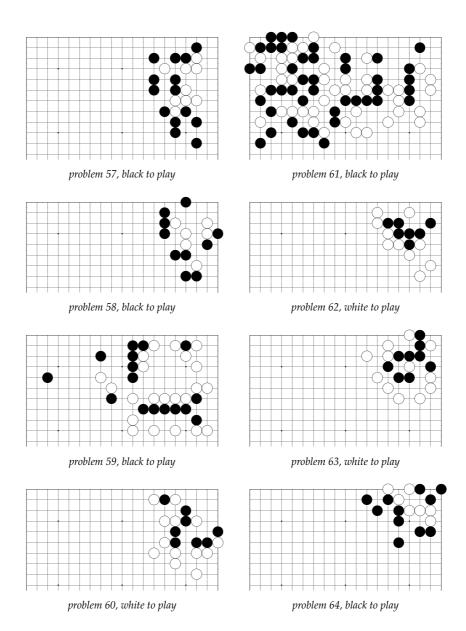


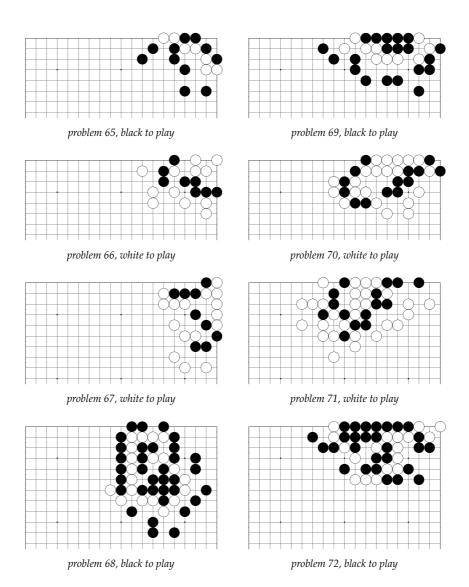


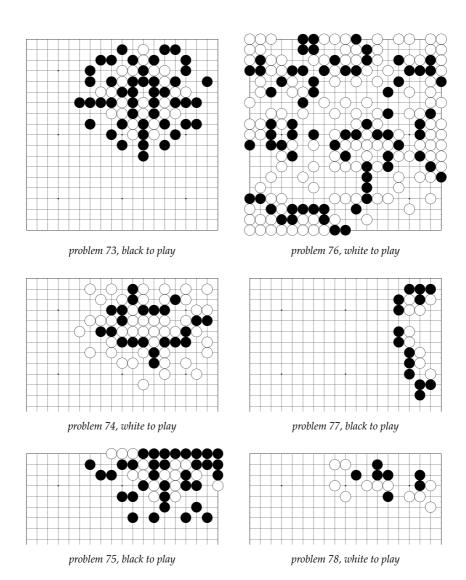


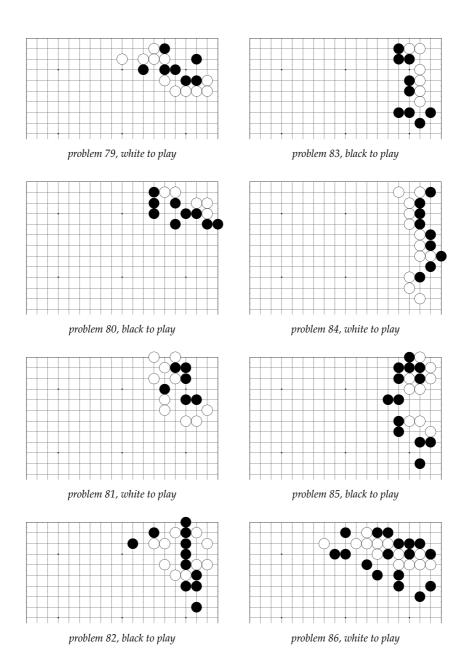


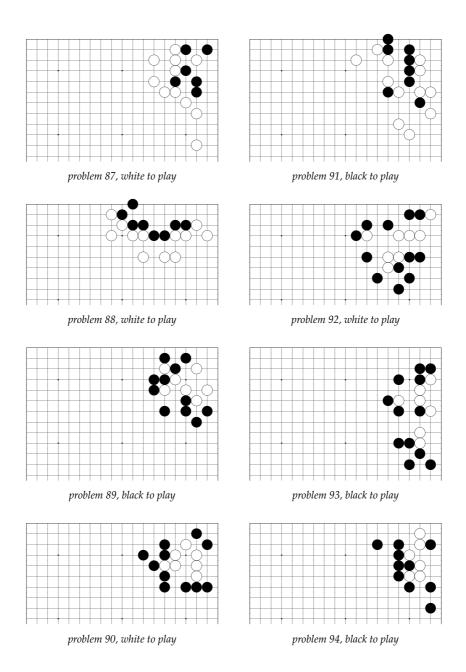


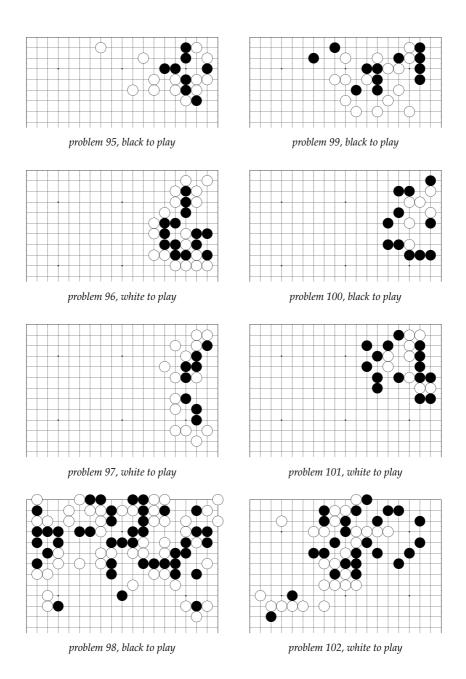


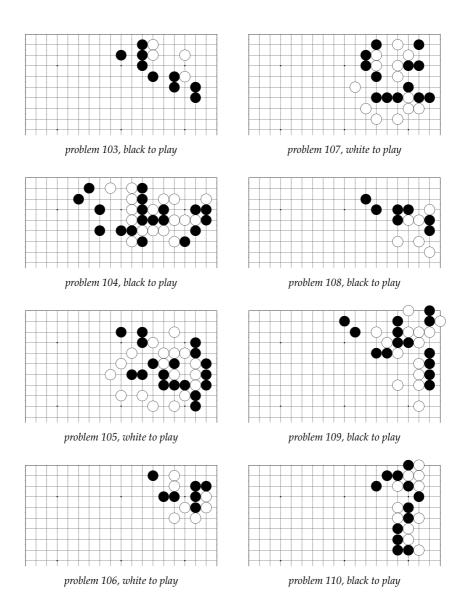


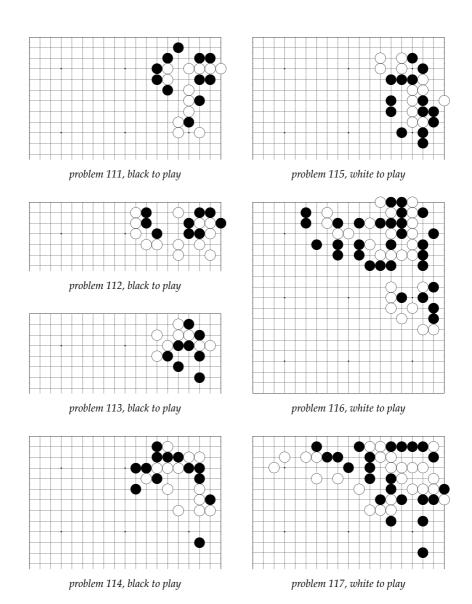


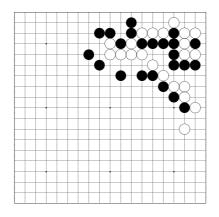




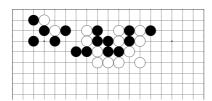




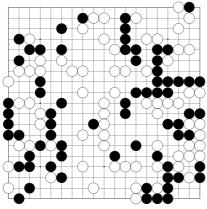




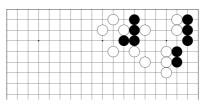
problem 118, black to play



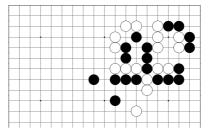
problem 119, black to play



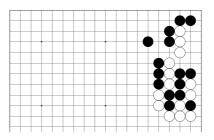
problem 120, black to play



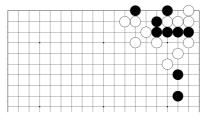
problem 121, black to play



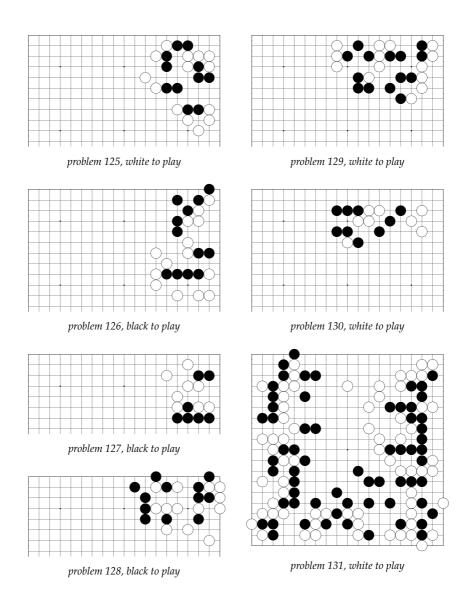
problem 122, white to play

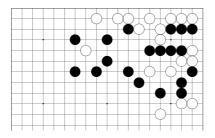


problem 123, black to play

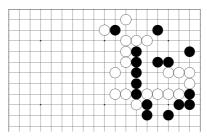


problem 124, black to play

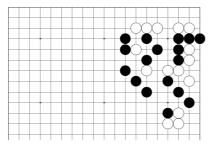




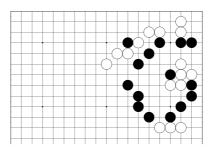
problem 132, white to play



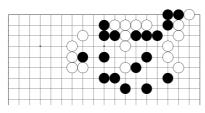
problem 136, white to play



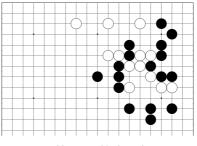
problem 133, white to play



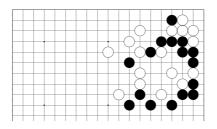
problem 137, white to play



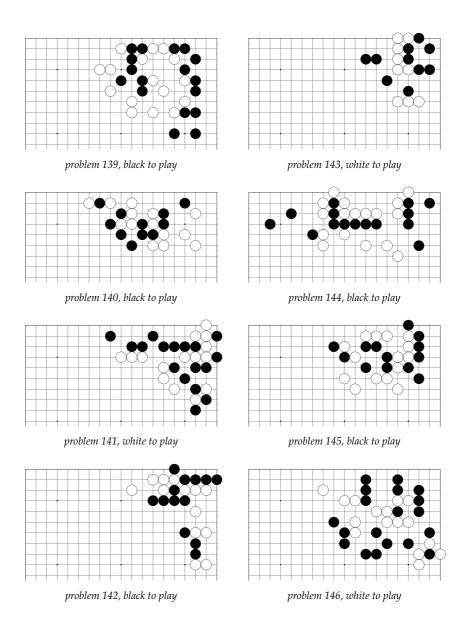
problem 134, white to play

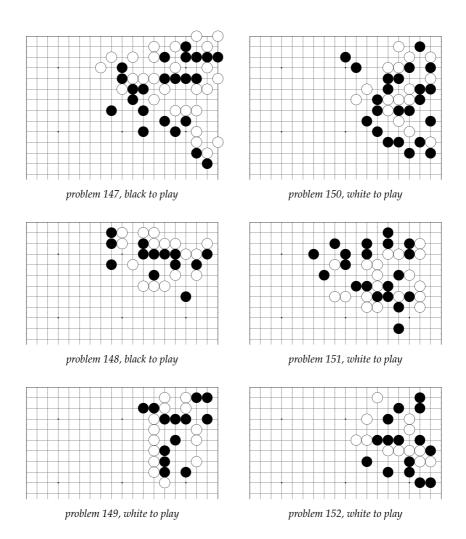


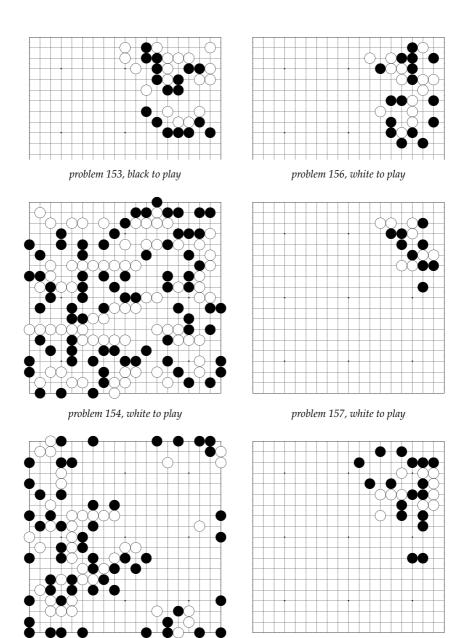
problem 138, black to play



problem 135, black to play



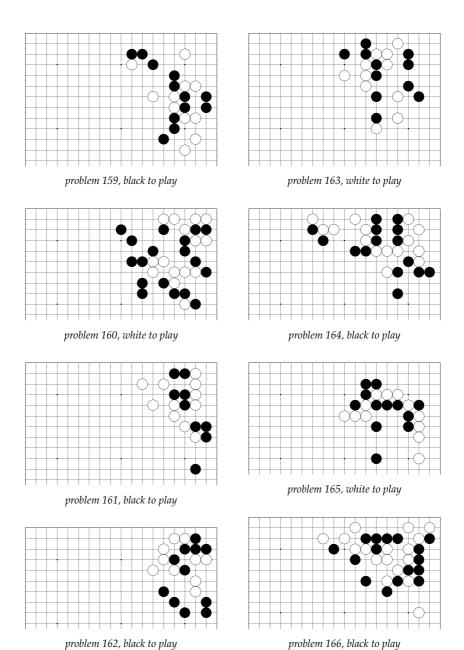


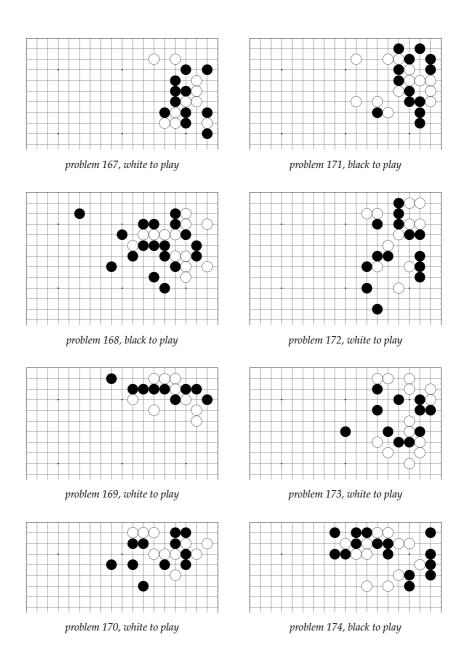


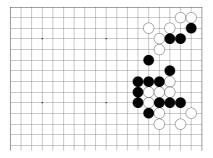
21

problem 158, white to play

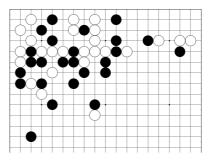
problem 155, white to play



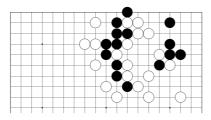




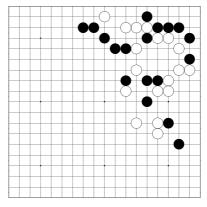
problem 175, white to play



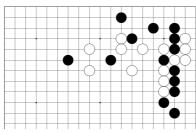
problem 179, black to play



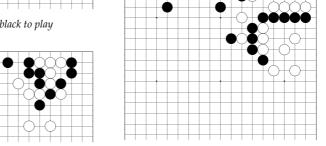
problem 176, black to play



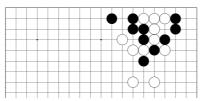
problem 180, black to play



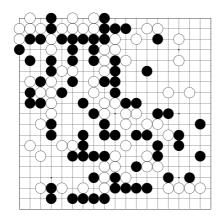
problem 177, black to play



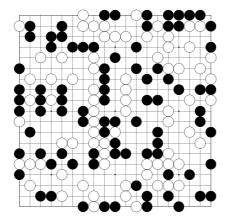
problem 181, white to play



problem 178, black to play



problem 182, white to play



problem 183, black to play