# 10stripe's Perl Cheat-Sheet

## Variable Types and Sigils

\$scalar Single value @array List of values

%hash List of key/value pairs

\*typeglob All types (holds \$typeglob, @typeglob, etc.)

&subroutine Named block of instructions

\\$reference Memory address (or \@reference, etc)

#### **Flow Control**

{} "Naked" block for scope control while (true) {} Loop while evaluates to true until (false) {} Equivalent to while !(false) {} if (true) {} Execute once if evaluates to true elsif (true) {} Follows if, note the missing 'e'

else {} Follows if

unless (false) {} Equivalent to if !(false) {}
for (initial;test;iterate) {} Loop, e.g. for (\$i=0;\$i<9;\$i++) {}
foreach (@items) {} Option: foreach \$item (@items) {}
last Exit loop; like C's break
next Advance loop to next iteration
redo Repeat loop, do not iterate

### pack and unpack Templates

- a Null-padded string of bytes
- A Space-padded string of bytes
- b Bit string, ascending bit order inside each byte (like vec)
- B Bit string, descending bit order inside each byte
- c Signed char (8-bit integer)
- C Unsigned char (8-bit integer); see U for Unicode
- d **D**ouble-precision (64-bit) floating point, native format
- f Single-precision (32-bit) floating-point, native format
- h Hexadecimal string, low nybble first
- H Hexidecimal string, high nybble first
- i Signed integer, native format
- I Unsigned integer, native format
- 1 Signed long, always 32 bits
- n 16-bit short in "network" (big-endian) order
- N 32-bit long in "network" (big-endian) order
- p Pointer to a null-terminated string
- P Pointer to a fixed-length string
- q Signed quad (64-bit integer) value
- Q Unsigned quad (64-bit integer) value
- s Signed short value, always 16 bits
- S Unsigned short value, always 16 bits
- u A uuencoded string
- U Unicode character number
- v 16-bit short in "VAX" (little-endian) order
- V 32-bit long in "VAX" (little-endian) order
- w BER compressed integer
- x Null byte (skip forward a byte)
- X Back up a byte
- Z Null-terminated (and null-padded) string of bytes
- (a) Null-fill to absolute position

### **Bitwise Operators**

& And

- Or
- ^ XOR
- Shift left (Usage: 6 << 2 shifts left 2)</p>
- >> Shift right
- ~ Bitwise negation

#### **File Tests**

Usage: if (-r \$filename) {}

- -r Readable by this (effective) user/group
- -w Writable by this (effective) user/group
- -x Executable by this (effective) user/group
- o Owned by this (effective) user/group
- -R Readable by this real user/group
- -W Writable by this real user/group
- -X Executable by this real user/group
- -O Owned by this real user/group
- -e Exists
- -z Exists and has zero size (false for directories)
- -s Exists and nonzero size (returns size in bytes)
- -f Is a plain file
- -d Is a directory
- -l Is a symbolic link
- -S Is a socket
- -p Is a named pipe ("fifo")
- -b Is a block-special file (like a mountable disk)
- -c Is a character-special file (like an I/O device)
- -u Is a setuid
- -g Is a setgid
- -k Has sticky bit set
- -t Is a tty
- -T "Looks like" plain text (reads beginning of file)
- -B "Looks like" binary file (reads beginning of file)
- -M Time since last modified (floating-point days)
- -A Time since last accessed (floating-point days)
- -C Time since inode last modified (floating-point days)

## printf and sprintf Formats

%c Character with the given number

- %s String
- %d Signed integer, in **d**ecimal
- %u Unsigned integer, in decimal
- %o Unsigned integer, in **o**ctal
- %x Unsigned integer, in hexadecimal
- %e Floating-point number, in scientific notation
- %f Floating-point number, in fixed decimal notation
- %g Floating-point, let Perl choose good way (%e or %f)
- %% Literal percent sign



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